BioQUEST

The BioQUEST Curriculum Consortium is an open community of bioscience educators and researchers interested in undergraduate science curricular reform. The projects of the Consortium are designed to help teachers develop tools and resources to provide their students with opportunities to solve complex, research-like problems in the classroom.

We invite you to become involved in BioQUEST - attend a workshop, collaborate on a project, or explore a computer simulation!

Systems Biology
BioQUEST Summer Workshop
June 12 - 20, 2004
Beloit College, WI

The BioQUEST Library VI
The BioQUEST Library is a peer-reviewed publication of computer-based curricular materials for biology education. Volume VI includes more than 75 software simulations, tools, datasets, and other support materials for many areas within bioscience.

Microbes Count!
This collection of multimedia resources, simulations, and tools offering an interactive, open-ended and sometimes challenging environment for learning about microbiology will be published in Spring 2003 by ASM Press.

Computational Tools and Resources for Biology Educators
We encourage the use of simulations, databases, and computational tools to construct learning environments where students are able to engage in activities like those of practicing scientists.

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For more information on these and other BioQUEST Projects:
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